1. Explain in detail how you would find the fit curve using techniques of this course. (Warning: To check your answer, you might want to make up four data points and work out the solution explicitly.)

Answer: We want to solve

$$\begin{bmatrix} y_1 \\ \vdots \\ y_N \end{bmatrix} = \begin{bmatrix} 1 & \cos x_1 & \cos^2 x_1 & \cos 2x_1 \\ \vdots & \vdots & \vdots & \vdots \\ 1 & \cos x_N & \cos^2 x_N & \cos 2x_N \end{bmatrix} \begin{vmatrix} a \\ b \\ c \\ d \end{vmatrix}.$$

Let A denote that big  $N \times 4$  matrix made from the  $x_i$ . From our discussion of least squares we know that if A has rank 4, then  $A^{\top}A$  is invertible and the least squares solution  $(A^{\top}A)^{-1}A^{\top}\vec{y}$ . However, our A is not of rank 4, because the set of functions  $\{1, \cos x, \cos^2 x, \cos 2x\}$  is not linearly independent! For example,  $\cos 2x = -1 + 2\cos^2 x$ . So let's throw out the  $\cos 2x$  term. Now we want to solve

$$\begin{bmatrix} y_1 \\ \vdots \\ y_N \end{bmatrix} = \begin{bmatrix} 1 & \cos x_1 & \cos^2 x_1 \\ \vdots & \vdots & \vdots \\ 1 & \cos x_N & \cos^2 x_N \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix}.$$

The procedure is to let A be that big  $N \times 3$  matrix (which is of rank 3, as needed) and compute the least squares solution as

$$\begin{bmatrix} a \\ b \\ c \end{bmatrix} = \left(A^{\top}A\right)^{-1}A^{\top}\vec{y}.$$

This gives us the coefficients a, b, c to use in the fit curve  $y = a + b \cos x + c \cos^2 x$ . This function satisfies the requirements of the problem, because it is of Ms. Ogunmola's requested form with d = 0.

[Remark: I expected that most students would not realize that the four functions are not independent. That is why I suggested working an example; in any example it becomes clear that  $A^{\top}A$  is not invertible (although it may not be clear how to fix this).]

[Remark: Instead of throwing out  $\cos 2x$  we could throw out 1 or  $\cos^2 x$ . We could not throw out  $\cos x$  without truly making our wind speed model less expressive.]

## 2. Show that if $\vec{n}$ is perpendicular to a given polygon, then $(A^{-1})^{\top} \vec{n}$ is perpendicular to the transformed polygon.

Answer: Let  $\vec{v}$  be any vector lying in the transformed polygon. We wish to show that  $\left( \begin{pmatrix} A^{-1} \end{pmatrix}^{\top} \vec{n} \right) \cdot \vec{v} = 0$ . Toward that end, let  $\vec{y}_1$  and  $\vec{y}_2$  be the points at the head and tail of  $\vec{v}$ , so that  $\vec{v} = \vec{y}_1 - \vec{y}_2$ . These points  $\vec{y}_1$  and  $\vec{y}_2$  are in the transformed polygon, so there must exist points  $\vec{x}_1$  and  $\vec{x}_2$  in the original polygon such that  $A\vec{x}_1 = \vec{y}_1$  and  $A\vec{x}_2 = \vec{y}_2$ . Because  $\vec{x}_1$  and

 $\vec{x}_2$  are points in the original polygon,  $\vec{x}_1 - \vec{x}_2$  is a vector lying in the original polygon, and so  $\vec{n} \cdot (\vec{x}_1 - \vec{x}_2) = 0$ . Then, using the basic facts that  $\vec{a} \cdot \vec{b} = \vec{a}^\top \vec{b}$  and  $(BC)^\top = C^\top B^\top$ , we have

$$\left( \left( A^{-1} \right)^{\top} \vec{n} \right) \cdot \vec{v} = \left( \left( A^{-1} \right)^{\top} \vec{n} \right)^{\top} \left( \vec{y}_{1} - \vec{y}_{2} \right)$$

$$= \vec{n}^{\top} A^{-1} (A \vec{x}_{1} - A \vec{x}_{2})$$

$$= \vec{n}^{\top} (\vec{x}_{1} - \vec{x}_{2})$$

$$= \vec{n} \cdot (\vec{x}_{1} - \vec{x}_{2})$$

$$= 0.$$

## 3. What happens in the special case when A is a rotation? Explain in detail.

Answer: If A is a rotation, then A preserves the length of any vector, so A is orthogonal. This implies that  $A^{-1} = A^{\top}$ , so that  $(A^{-1})^{\top} = A$ . In this special case, normals transform by A. This makes sense, because an orthogonal transformation such as a rotation preserves angles; if  $\vec{n}$  is perpendicular to a polygon, then after both are transformed orthogonally the results will still be perpendicular.

4. Using only the definitions of trace and matrix multiplication, prove that for any two matrices A and B,

$$\operatorname{tr}(AB) = \operatorname{tr}(BA).$$

Answer: For any  $n \times n$  matrices A and B,

$$\operatorname{tr}(AB) = \sum_{i=1}^{n} (AB)_{ii}$$
$$= \sum_{i=1}^{n} \sum_{k=1}^{n} A_{ik} B_{ki}$$
$$= \sum_{k=1}^{n} \sum_{i=1}^{n} B_{ki} A_{ik}$$
$$= \sum_{k=1}^{n} (BA)_{kk}$$
$$= \operatorname{tr}(BA).$$

5. Using Problem 4, prove that for any matrix C and any invertible matrix S,

$$\operatorname{tr}(SCS^{-1}) = \operatorname{tr} C.$$

Answer: Let A = S and  $B = CS^{-1}$ . Then, using Problem 4,

$$\operatorname{tr}(SCS^{-1}) = \operatorname{tr}(AB) = \operatorname{tr}(BA) = \operatorname{tr}(CS^{-1}S) = \operatorname{tr} C.$$

## 6. Prove that $\bar{\mathcal{B}}$ is really a basis for $\bar{V}$ .

Answer: First we show that  $\overline{\mathcal{B}} = \{f_1, \ldots, f_n\}$  is linearly independent. Suppose that  $c_1 f_1 + c_2 f_2 + \cdots + c_n f_n = 0$ . Apply this function to  $v_1$ :

$$0 = (c_1 f_1 + c_2 f_2 + \dots + c_n f_n)(v_1)$$
  
=  $c_1 f_1(v_1) + c_2 f_2(v_1) + \dots + c_n f_n(v_1)$   
=  $c_1 \cdot 1 + c_2 \cdot 0 + \dots + c_n \cdot 0$   
=  $c_1$ .

So  $c_1 = 0$ . Similarly, applying the function to any  $v_j$  shows that  $c_j = 0$ . Thus  $c_1 = \cdots = c_n = 0$ . This shows that  $\overline{B}$  is linearly independent. To show that it spans  $\overline{V}$ , let  $f: V \to \mathbb{R}$  be an arbitrary linear transformation. Let  $c_1 = f(v_1), \ldots, c_n = f(v_n)$ . I claim that  $f = c_1 f_1 + \cdots + c_n f_n$ . To see this, let  $v_j$  be any element of  $\mathcal{B}$ . Then

$$(c_1 f_1 + \dots + c_n f_n)(v_j) = c_1 f_1(v_j) + \dots + c_n f_n(v_j)$$
  
=  $c_1 \cdot 0 + \dots + c_{j-1} \cdot 0 + c_j \cdot 1 + c_{j+1} \cdot 0 + \dots + c_n \cdot 0$   
=  $f(v_j).$ 

So the functions  $c_1f_1 + \cdots + c_nf_n$  and f agree on every element of  $\mathcal{B}$ , and hence on all of V.

## 7. What is the relationship between $[T]_{\mathcal{B}}$ and $[\overline{T}]_{\overline{\mathcal{B}}}$ ?

Answer: In order to simplify the notation, let  $A = [T]_{\mathcal{B}}$  and  $B = [\overline{T}]_{\overline{\mathcal{B}}}$ . These mean that

$$T(v_j) = \sum_{k=1}^n A_{kj} v_k,$$
  
$$\bar{T}(f_i) = \sum_{k=1}^n B_{ki} f_k.$$

We now compute  $(\overline{T}(f_i))(v_j) = f_i(T(v_j))$  in two different ways. On the one hand,

$$(\bar{T}(f_i))(v_j) = \left(\sum_{k=1}^n B_{ki} f_k\right)(v_j)$$
$$= \sum_{k=1}^n B_{ki} f_k(v_j)$$
$$= B_{ji}$$

(because only the k = j term survives). On the other hand, using the fact that  $f_i$  is linear we have

$$f_i(T(v_j)) = f_i\left(\sum_{k=1}^n A_{kj}v_k\right)$$
$$= \sum_{k=1}^n A_{kj}f_i(v_k)$$
$$= A_{ij}$$

(because only the k = i term survives). Thus  $B_{ji} = A_{ij}$ . We conclude that  $[\bar{T}]_{\bar{\mathcal{B}}} = [T]_{\mathcal{B}}^{\top}$ .

[Remark: Some students were skeptical of this problem; they seemed to suspect that I made it up just to irritate them! I did not; the *dual space* (I substituted the term "mirror space" to throw off potential cheaters) is a foundational concept used throughout linear algebra and its applications. For example, you can't do general relativity without it.]

[Remark: Remember that matrices are used to represent linear transformations (among other things). Multiplying matrices corresponds to composing transformations; that's why matrix multiplication exists. Adding matrices corresponds to adding transformations. So to what does transposing matrices correspond? Now you know: dualizing transformations.]